

IN THE UNITED STATES PATENT AND TRADEMARK OFFICE

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5 TITLE: METHOD AND APPARATUS FOR PROVIDING END-TO-END QUALITY OF SERVICE IN MULTIPLE TRANSPORT PROTOCOL ENVIRONMENTS USING PERMANENT OR SWITCHED VIRTUAL CIRCUIT CONNECTION  
10 MANAGEMENT

SPECIFICATION

15 BACKGROUND OF THE INVENTION

RELATED APPLICATIONS

20 This application is a continuation-in-part of copending application Serial No. 09/435,549 filed November 8, 1999, now US Patent No. \_\_\_\_\_. The entire disclosure of this related application is expressly incorporated herein by reference.

FIELD OF THE INVENTION

25 The present invention relates to a method and apparatus for providing end-to-end Quality of Service (“QoS”) in Multiple Transport Protocol Environments using permanent or switched virtual circuit connection management. More specifically, the invention provides QoS selection and negotiation procedures among multiple server profiles that allow applications to selectively negotiate connections with servers having desired QoS parameters, regardless of the transport  
30 protocols and permanent or switched virtual circuit connection methodologies of the underlying network connection.

## RELATED ART

U.S. Patent Application Serial No. 09/435,549, filed November 8, 1999, now U.S. Patent No. \_\_\_\_\_, the parent application of the present invention, discloses a method and apparatus for providing quality of service (“QoS”) negotiation procedures for multi-transport protocol access for supporting multi-media applications with QoS assurance. The present invention utilizes the QoS negotiation procedures of the parent application, and adds new QoS selection and negotiation features utilizing Permanent Virtual Circuit (“PVC”) and Switched Virtual Circuit (“SVC”) connection management.

To date, the Internet has grown at a near-exponential rate. Such growth has lead to an accompanying increase in the amount of data transmitted across the Internet, in addition to a general increase in the amount and variety of user applications. For example, diverse multimedia applications that support voice, streaming video, images, and other data types have gained popularity and market demand. However, despite the wonderful successes the Internet has experienced, a means for guaranteeing QoS, connection management, and security for such diverse applications is lacking.

The prevalent communications protocol used by the Internet is Transmission Control Protocol / Internet Protocol (“TCP/IP”). However, because TCP/IP was originally designed to transfer data, it has limited capability in guaranteeing QoS for non-real time data applications. Real-time applications such as voice and video, which require guaranteed QoS and multi-service provisioning, are therefore not adequately supported by TCP/IP. For example, when a user executes real-time applications such as voice or video, such applications needs to be supported

with multi-service provisioning and guaranteed QoS which includes bounded delay and delay variance. Such applications may impose significant constraints on delay and/or delay variations. Generally speaking, the user does not sense degradation in the quality of the signal as long as the delay and/or delay variations are bounded.

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Asynchronous Transfer Mode (“ATM”) is a widely-used networking technology that guarantees a variety of QoS types for almost every type of traffic characteristic. Because the protocol was explicitly designed to support connection-oriented service and provides various QoS’s, it can provide unified transport methods to send data using circuit emulation. In addition, the ATM transport can support real-time voice or video applications while satisfying the QoS requirements for such applications precisely.

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However, given a choice between multiple servers connected by ATM links to the service premise equipment (*i.e.*, ATM switches), there should be a method for end-user customer premise equipment (*i.e.*, user workstations) to select between the QoS profiles and services provided by these servers. The present difficulty in the art, however, arises when such servers have varying ATM connection methodologies, thereby giving rise to the need to provide QoS selection and negotiation procedures that can adapt to the varying methodologies, working efficiently and reliably therewith.

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Permanent Virtual Circuit (“PVC”) and Switched Virtual Circuit (“SVC”) represent two of the most prevalent connection methodologies for ATM networks currently known in the art. PVC uses pre-established connections that can be configured by an operator. The operator can

establish a PVC by setting up a Virtual Path (“VP”) or Virtual Channel (“VC”) between a server and a client machine, either directly or through a series of ATM connections. When VPs or VCs are established, Virtual Path Identifier (“VPI”) or Virtual Circuit Identifier (“VCI”) values become available. If either the VPI or VCI values are provided, a user can connect to a server 5 using a PVC. Such a PVC can be established through multifarious physical interconnect media and protocol combinations, such as Point-to-Point Protocol (“PPP”) over ATM over Digital Subscriber Line (“DSL”). The PVC, therefore serves as a connection path that ensures QoS for user applications that communicate with the server.

In the SVC arrangement, pre-established connections are not available, thereby precluding the existence of VPI and VCI values. In order to effectuate a connection between a user and a server via an SVC connection, the ATM address of the server is utilized. Such an address may become available when the user normally browses over the Internet. When the user acquires the ATM address of the server, an SVC connection can be then be established. Thus, a 10 connection between a user and a server can occur using either and SVC or a PVC.

The present invention allows a user to connect to a server by allowing the user’s applications to utilize either PVC or SVC connections to transmit data to and from the server. In this arrangement, a choice of different QoS server profiles becomes available to the user, thus 20 eliminating the need for ATM signaling in the event that there are multiple servers connected by various permanent links. A variety of end-to-end QoS profiles may be selected, regardless of the multiple transport protocols of the underlying network or the SVC or PVC arrangements of such networks.

## OBJECTS AND SUMMARY OF THE INVENTION

It is an object of the present invention to provide a method and apparatus for ensuring end-to-end QoS for user applications.

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It is another object of the present invention to provide QoS selection and negotiation procedures in multiple transport protocol environments.

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It is a further object of the present invention to allow user applications to connect to servers using a variety of ATM connection paths.

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It is still another object of the present invention to allow a client machine to selectively connect to one of a plurality of servers each having varying QoS profiles.

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It is yet another object of the present invention to establish connections between client machines and servers using Asynchronous Transfer Mode (“ATM”) Permanent Virtual Circuit (“PVC”) and Switched Virtual Circuit (“SVC”) connections.

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It is an additional object of the present invention to provide a database in a client machine that stores server QoS and ATM connection information.

It is still another object of the present invention to allow a client machine to retrieve server QoS and connection information from a database stored in the workstation.

It is a further object of the present invention to provide QoS negotiation and selection procedures that establish PVC or SVC connections based upon Virtual Path Identifier (“VPI”), Virtual Channel Identifier (“VCI”), or ATM address information.

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It is another object of the present invention to provide a device having internal QoS negotiation and selection procedures that can be utilized with ATM PVC or SVC connection methodologies.

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The present invention relates to a method and apparatus for ensuring end-to-end QoS for user applications operating in multi-transport protocol environments having varying PVC or SVC connection methodologies, using QoS selection and negotiation procedures. A user application at a client machine (*i.e.*, a workstation) having specific QoS requirements can selectively connect to one of a plurality of servers having varying QoS profiles, regardless of the transport protocols and PVC or SVC connection methodologies of the underlying network. The QoS selection and negotiation procedures exchange QoS, ATM, PVC, and SVC information and establish a connection between a client machine and a server machine having guaranteed QoS. A database at the client is utilized by user application to determine if a server having the desired QoS profile exists. The database is dynamically updated as server QoS, ATM, PVC, and SVC connection information changes, thereby allowing the client to adapt to varying network and QoS conditions.

## BRIEF DESCRIPTION OF THE DRAWINGS

Other objects and features of the invention will be apparent from the following Detailed Description of the Invention, taken in conjunction with the accompanying drawings, in which:

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**FIG. 1a** is a flowchart showing system operation of the present invention.

**FIG. 1b** is a flowchart showing additional system operation of the present invention.

**FIG. 1c** is a flowchart showing QoS profile and connection database update procedures of the invention.

**FIG. 1d** is a flowchart showing QoS profile and connection database query procedures of the invention.

**FIG. 2** is a diagram showing a physical implementation of the present invention using customer premise equipment and service premise equipment.

**FIG. 3** is a process diagram showing QoS selection and negotiation procedures of the invention.

**FIG. 4** is a diagram showing an exemplary protocol stack containing QoS selection and negotiation procedures of the present invention.

## DETAILED DESCRIPTION OF THE INVENTION

The QoS selection and negotiation procedures of the present invention allow a user application to connect to one of a plurality of servers having a desired QoS profile, using either permanent virtual circuit (“PVC”) or switched virtual circuit (“SVC”) connection types and regardless of the transport protocols used in the underlying network. Virtual path identifier (“VPI”) and virtual circuit identifier (“VCI”) values, in addition to asynchronous transfer mode (“ATM”) address information, allow the QoS selection procedures to determine whether a PVC or SVC connection can be established between the application and the server. A database of server QoS profiles and connection data allows the QoS selection procedures to choose which server to connect to, based upon the QoS profiles of the servers stored in the database. End-to-end QoS between the user application and the server can be guaranteed, further allowing applications having high QoS requirements to exchange data reliably and with minimal interruption.

According to the present invention, a given user application executing on a client machine and having specific QoS requirements can utilize QoS selection and negotiation procedures of the present invention to effectuate a reliable PVC or SVC connection between the application and a desired server. The establishment of PVC or SVC connections between the client machine and the desired server is effectuated by QoS selection procedures, which may be implemented in QoS negotiation (“QoSN”) apparatuses or processes residing in both the client machine and the desired server. Further, the QoS selection and negotiation procedures of the present invention may be implemented either in software or in hardware.

Referring now to the drawings, wherein like reference numerals indicate like parts, FIG.

**1a** is a flowchart showing overall system operation of the present invention **10**. Beginning with step **100**, a query message originating from a QoS client and requesting a desired QoS profile for a user application running on the client machine is sent to a QoS server. Such a query can take the form of an ICMP/IP query message containing server request information, in return for which an ICMP/IP reply message is sent from the QoS server. The query message can also originate from any customer premise equipment, and can be received by any service premise equipment.

Once the query message is sent in step **100**, it is then received by a QoS server in step

**102**. Step **102** then invokes step **104**, wherein a decision is made as to whether an ATM connection is available between the QoS client and server. If so, step **104** invokes step **106**; otherwise, step **104** invokes step **108**. If step **106** is invoked, a second decision is then made as to whether a PVC connection is available and can be effectuated between the QoS client and server. Such PVC connections can be made available by a network administrator who configures the connections within the service premise equipment. If a PVC connection is available, step **106** invokes step **110**, wherein the VPI/VCI pair values for the PVC connection are obtained and stored in a response message. Alternatively, if a PVC connection is not available, an SVC connection can be utilized to effectuate a connection between the server and the client. Thus, if a PVC connection is not available, step **106** invokes step **112**. In step **112**, the ATM address of the server is obtained and stored in a response message. The response generated by either step **110** or step **112** is then received by the QoS client in step **114**.

In the event that step **104** determines that an ATM connection is not available between the QoSN client and server, step **104** invokes step **108**. In step **108**, a response is formulated by the QoSN server indicating that an ATM connection is not available. Step **108** then invokes step **114**, wherein the response is received at the QoSN client.

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Upon receiving the response in step **108**, the QoSN client then decodes the response in step **116** and invokes step **118**. A decision point is reached in step **118** to determine whether an ATM connection is available at the server. If so, step **118** invokes step **122**. Alternatively, if an ATM connection is not available at the server, step **118** invokes step **120**, wherein information about the QoSN server is stored into the database residing in the QoSN client. Processing in step **120** then continues according to the procedures described below for **FIG. 1b**.

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In step **122**, a second decision point is reached, wherein the QoSN client determines whether VPI or VCI pair values exist for the QoSN server. If such values do exist, step **122** invokes step **124**; otherwise, step **126** is invoked. In step **124**, a determination is made as to whether a PVC connection should be established with the QoSN server. If a positive determination is made, step **124** invokes step **134**; otherwise, if a negative determination is made, step **126** is invoked. In step **134**, a PVC connection is established between the QoSN client and server. Then, step **134** invokes step **136**, whereby payload data originating from the QoSN client begins transmission to the QoSN server.

In the event that step **124** determines that a PVC connection should not be established, step **126** is invoked, wherein a determination is made as to whether an SVC connection is

available at the QoSN server. If an SVC connection is not available, step **130** is invoked, whereby a determination is made as to whether a PVC connection should then be made to the QoSN server. If so, step **130** invokes step **134**, described earlier, so that a PVC connection can be made to the QoSN server and payload data exchanged between the QoSN client and server.

- 5 Alternatively, if step **130** determines that a PVC connection should not be made, step **130** invokes step **120**, described above, so that information about the QoSN server can be stored in the QoSN client database.

In the event that step **126** determines that an SVC connection is available, step **126** invokes step **128**, whereby another determination is made. If step **128** determines that an SVC connection should not be made, step **128** invokes step **130**, so that a decision regarding a PVC connection can be made. Alternatively, if step **128** determines that an SVC connection should be made, step **132** is invoked. In step **132**, an SVC connection is established between the QoSN client and server, using the ATM connection and address information stored in the response from the QoSN server. Thus, an SVC connection is effectuated, and payload data can be transferred between the QoSN client and server in step **136**, using the established SVC connection.

**FIG. 1b** is a flowchart showing additional system operation of the present invention **10**.

As mentioned earlier, a user application having specific QoS requirements can utilize the QoS selection and negotiation procedures of the present invention **10** to effectuate a reliable PVC or SVC connection between the user application and a desired server. Beginning with step **138**, a decision is made as to whether a given application running on a client machine requires

connection with multiple servers connected via a network. If step **138** determines that multiple servers need to be queried, step **140** is invoked. Otherwise, step **150** is invoked.

In step **140**, a session is initiated between a QoSN client and a QoSN server at the request 5 of a user application running on the client machine. When the session is established by step **140**, step **142** is invoked, wherein the QoSN server is queried by the QoSN client for a machine having a QoS profile demanded by the user application. After issuing this query, step **142** then invokes step **144**, whereby the QoSN client notifies the QoSN server of its address. Then, in step **146**, the QoSN client awaits a response from the QoSN server indicating the QoS profile and address of a server having a desired QoS level. Alternatively, in step **146**, the QoSN client can receive an error condition from the QoSN server. After having received the response, a decision is made in step **148**.

In step **148**, the response sent from the QoSN server is analyzed to determine if a server 10 having the QoS profile requested by the user application has been identified. If a server having such a QoS profile has not been identified, step **148** re-invokes step **140**, wherein the QoS selection and negotiation procedures described above are re-iterated. If a server having the desired QoS profile has been identified, step **148** invokes step **162**. At this point, the process of 15 selecting an appropriate server having a desired QoS profile has completed, and a connection between the QoS client and server is established.

In step **162**, the connection parameters and profile of the QoSN server is stored in a local 20 database in the QoSN client. This information is utilized to effectuate a connection with the

QoS server, and also for reference in establishing future connections. Then, once the connection parameters and profile information have been stored in the database, step **162** invokes step **164**. Step **164** determines whether an ATM PVC or SVC connection should be made between the QoS client and server, and establishes the connection accordingly. Once an end-to-end connection is established, using either PVC or SVC, step **164** then invokes step **168**.

In step **168**, payload data (*e.g.*, data originating from the user application executing at the client) is then transmitted between the QoS client and server using the end-to-end connection established in step **164**. In this fashion, applications in the first host that have high QoS requirements can reliably connect to the selected server and exchange data using either a PVC or SVC end-to-end connection, regardless of the transport protocols used in the underlying network.

[10] [15]

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In the event that step **138**, discussed above, determines that the application running on the QoS client needs to connect to multiple servers, step **150** is invoked in lieu of step **140**. In step **150**, sessions are initiated between the QoS client and a plurality of QoS servers, so that QoS selection and negotiation procedures can be initiated therebetween. Once the sessions are initiated, step **150** invokes step **152**. In step **152**, the QoS client's profile, including QoS requirements for the user application running on the QoS client, is sent to each of the QoS servers. Step **154** is then invoked, wherein responses from the QoS servers are gathered, indicating the availability of any servers meeting the QoS requirements of the user application or the client QoS profile. These responses, similar to the response received in step **146**, contain QoS profile information, server address information, and connection information. Additionally, the responses may include timeout indications or error conditions.

When the responses from the QoSN servers are gathered, step **154** then invokes step **156**, which is similar in operation to step **148**, described above. In step **156**, a determination is made as to whether a server having the requested QoS profile has been identified. If not, step **156** re-invokes step **138**, so that additional servers may be identified. If a server with the requested QoS profile has been identified, step **156** invokes step **158**. In step **158**, connection parameters are added to a database located at the QoSN client, for usage in establishing a connection with the server and for assisting future connections. Once the connection parameters have been stored, step **158** then invokes step **160**.

In step **160**, a determination is made as to whether a plurality of servers having the desire QoS profile exist. If many servers exist, step **160** invokes step **166**, wherein a single server having the desired QoS profile is selected, based upon least round-trip time and other communications parameters. Then, step **166** invokes step **164**, described above. Alternatively, if step **160** determines that a plurality of servers having the desired QoS profile do not exist, step **160** invokes step **164**.

Once step **164** is invoked, processing continues as described above and according to steps **164** and **168**. Thus, an end-to-end connection between the QoSN client and QoSN server are established, using either PVC or SVC connection methodologies, and payload data transferred therebetween.

According to the methodology described above, the QoSN client and server have the capability of communicating with each other using either PVC or SVC connections. Further, the

absence of a PVC connection will not hinder the establishment of communications between the QoS client and server, because an SVC connection can be used. Vice versa, the absence of an SVC connection will not hinder the establishment of communications, because PVC connections can be used. A dynamic connection management methodology is therefore effectuated between 5 the QoS client and server.

Importantly, the QoS profile information exchanged between a QoS client and QoS server can comprise multiple quanta of data. Such data includes, but is not limited to: protocol types, media information, bandwidth parameters, delay information, delay variance information, and billing information. This information allows both the QoS client and server to select and negotiate a connection having a desired QoS level, and further allows the QoS client to select a given server having the desired QoS level.

Referring now to FIG. 1c, a client having QoS selection and negotiation features of the present invention 10 can select from a multitude of servers having varying QoS profiles. In this arrangement, the client can match a server having a given QoS profile to an application having identical QoS requirement, so that the QoS requirements of the application are adequately met. Such matching is enabled through a connection database 182, which stores, at the client, information pertaining to the QoS profiles and connection information of the varying servers.

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When one of a plurality of servers is queried by the client, step 170 receives, at the client, information pertaining to the given server. Information about the server is then decoded in steps 172, 174, 176, and 178, and stored in connection database 182 for future use by the client in

choosing a server having the desired QoS profile. The received server information is transferred from step **170** to step **172**, where ATM connection information is extracted and then stored in database **182**. Such connection information describes how the server is connected to the underlying network, and how it may be reached by the client. Then, step **172** invokes step **174**,  
5 wherein server mapping information, in conjunction with matching ATM connection information, is extracted and stored into database **182**.

Step **174**, upon extracting and storing server mapping information, invokes step **176**. In step **176**, QoS profile information corresponding to the server is extracted and stored in database **182**. Finally, step **178** is invoked, whereby the server's address information is extracted and stored in database **182**. It is to be understood that additional server information not reflected in steps **172**, **174**, **176**, and **178** may be extracted and stored in connection database **182**.

Once all of the server information has been extracted and stored in connection database **182**, step **180** is invoked. A decision is made as to whether additional server information exists, and if so, step **180** re-invokes step **170**. If no further server information exists, step **180**, then terminates, and connection database **182** is then in an updated condition reflecting all of the available servers to which the client can connect.

20 **FIG. 1d** is a flowchart showing the QoS profile and connection database query procedures of the present invention **10**. Once the client has updated connection database **182** with all QoS profile and connection information in the manner described above, it then analyzes the database to choose a server having the desired QoS profile for a given application running on

the client. To choose the desired server, the client machine invokes step **184**, wherein server information is retrieved from connection database **182**. Step **186** is then invoked, wherein the client allows an application running on the client to select a server based upon server information. Such a selection is preferably made according to the QoS profile of the server, but may also be made according to other parameters stored in connection database **182**. When a specific server is chosen, step **186** invokes step **188**, wherein the client then negotiates a connection with the server. Once the connection is negotiated, data can then be exchanged between the client and the server. Additionally, step **188** invokes step **190**, wherein a decision is made as to whether a new connection should be re-negotiated. If so, step **190** re-invokes step **184**, and the database is analyzed and a new server selected. If a new connection is not desired, step **190** terminates.

In the arrangement described above, a given client can query a specific server, or a plurality of servers, to determine the QoS profiles of such servers. Then, the client can determine a server to which a connection should be made. Such connection, as described earlier and depicted in **FIGS 1a, 1b**, can be effectuated over a PVC or SVC connection, and can be made regardless of the underlying transport protocol of the network.

**FIG. 2** is a diagram showing a physical implementation of the present invention using customer premises equipment and service premise equipment. Workstations **201, 202** comprise customer premise equipment that may be connected to a network **204** at connection point “**a**” using, for example, ATM over DSL connection **203**. Alternatively, workstations **201, 202** can be connected to network **204** at connection point “**b**” using network connection **210**. Connected to

network **204** are a plurality of servers **207**, **208**, and **209**, each connected to network **204** via connection points “**c**,” “**d**,” and “**e**,” respectively. It is to be noted that additional workstations, clients, and connection methodologies are contemplated by the present invention. Additionally, network **204** can be connected to Internet Service Provider **205**, which is thence connected to network **206**. Servers **207**, **208**, **209**, network **204**, and ISP **206** together comprise service premises equipment.

As illustrated in FIG. 2, connection points “**a**,” “**c**” are connected to each other using a PVC connection. Additionally, connection points “**b**,” “**d**” are likewise connected via a PVC connection. Thus, servers **207**, **208**, and workstations **201**, **202** have available PVC connection paths therebetween. Alternatively, server **209** is connected to network **204** at connection point “**e**” via an SVC connection. Accordingly, both PVC and SVC connections are available in network **204**.

Servers **207**, **208**, using the QoS selection and negotiation procedures of the present invention, store information regarding the PVC connection paths. Additionally, server **209**, also using the QoS selection and negotiation procedures of the present invention, store information regarding the SVC connection. Workstations **201**, **202** can connect to servers **207**, **208**, and **209** using either the PVC or SVC connection paths. Advantageously, the QoS selection and negotiation procedures of the present invention, in conjunction with the connection databases residing in the workstations, allow workstations **201**, **202** to dynamically connect to servers **207**, **208**, **209** using either PVC or SVC connections. This is achieved transparently to the user, and accomplished via the selection and negotiation procedures described above.

**FIG. 3** is a process diagram showing the QoS selection and negotiation procedures of the present invention **10**. Communication with a client machine **314** and a server **315** is effectuated using the QoS selection and negotiation procedures of the present invention **10**. Such communication begins with a first request **304** by a user application **300** residing at the client machine **314**. Request **304** represents a request to initiate a session with server **315**, and comprises a port number and IP address of server **315**. It is to be understood that request **304** can comprise additional information about server **315** or the underlying network connecting client machine **314** and server **315**.

Request **304** is then received by QoS negotiator **301**, residing at client **314** and containing QoS selection procedures **3**. Both QoS negotiator **301** and its associated QoS selection procedures **312** formulate a query **305** comprising QoS profile information about the application, in addition to IP and ATM address information. Further, query **305** can contain billing information related to a service provider. Query **305**, once formulated, is then sent by QoS negotiator **301** to QoS negotiator **302** residing at server **315**. Similar to QoS negotiator **301**, QoS negotiator **302** contains QoS selection procedures **313**. Both QoS negotiator **302** and QoS selection procedures **313**, upon receiving query **305**, formulate and transmit a notification **306** to server application **303**. Additionally, QoS negotiator **302** and QoS selection procedures **313** generate a response **307** containing QoS profile information and either ATM address error information or VPI/VCI pair value information corresponding to server **315**. Similar to query **305**, response **307** can also contain service provider billing information.

Upon receiving response **307**, QoS negotiator **301** and QoS selector **312** determine whether a connection to server **315** is possible, using either an SVC or PVC connection, and whether server **315** has a desired QoS level for client application **300**. If a connection is not available to server **315**, or if server **315** does not have the desired QoS level, processing can repeat in the manner described above so that another server can be identified and QoS selection and negotiation effectuated between the client and the other server. Importantly, this feature allows client application **300** to choose a server having the desired QoS level from a variety of available servers.

In the event that QoS negotiator **301** and QoS selection procedures **312** determine that server **315** has the desired QoS level for user application **300**, a connection process **308** is initiated between client machine **314** and server **315**. Depending upon information in response **307**, either a PVC or SVC connection will be effectuated between client machine **314** and server **315**. Once a connection is established in connection process **308**, payload data **309**, **311** originating from user application **300** can then be transferred between client machine **314** and server **315** using end-to-end ATM connection **310** established by connection process **310**. Thus, a reliable, end-to-end connection using either a PVC or SVC ATM connection can be established between client machine **314** and server **315**, and client application **300** is provided with a desired QoS level.

Referring now to **FIG. 4**, depicted is a diagram showing an exemplary protocol stack containing the QoS selection and negotiation procedures of the present invention **10**. QoS selection procedures may be embodied as QoS selector **400**, which forms part of QoS negotiator

402. Both QoS selector **400** and QoS negotiator **402** reside at application layer **404**, along with  
the user application. Below link layer **404**, QoS selector **400**, and QoS negotiator **402** are  
transport layer **406**, network layer **408**, and data link layer **410**. Various protocols known in the  
art may reside at these layers, thereby allowing QoS selector **400** and QoS negotiator **402** to  
5 operate with a wide array of such protocols.

For example, as illustrated in **FIG. 4**, transport layer **404** may comprise either the  
Transmission Control Protocol (“TCP”) or the User Datagram Protocol (“UDP”). At network layer  
**408** resides Internet Protocol (“IP”). Further, at data link layer **410** there may be a variety of  
connection methodologies such as Point-to-Point Protocol (“PPP”), LANE/PPP, ATM  
Application Layers (“AAL”) 0-5, or ATM protocol. Because a variety of protocols can exist at  
the above-described layers, a variety of connection options can exist between application layer  
**404** and the underlying network, utilizing QoS selector **404** and QoS negotiator **402**. For  
example, an application executing at application layer **404** can communicate using TCP over IP.  
Further, such an application can also communicate using a PVC or SVC connection directly  
connected to data link layer **410** and thence to an underlying network. The PVC and SVC  
connection methodologies enabled by QoS selector **400** and QoS negotiator **402** thereby allow  
applications to seamlessly communicate with the underlying network using a variety of  
connection methodologies.

20 Having thus described the invention in detail, it is to be understood that the foregoing  
description is not intended to limit the spirit and scope thereof. What is desired to be protected  
by Letters Patent is set forth in the appended claims.